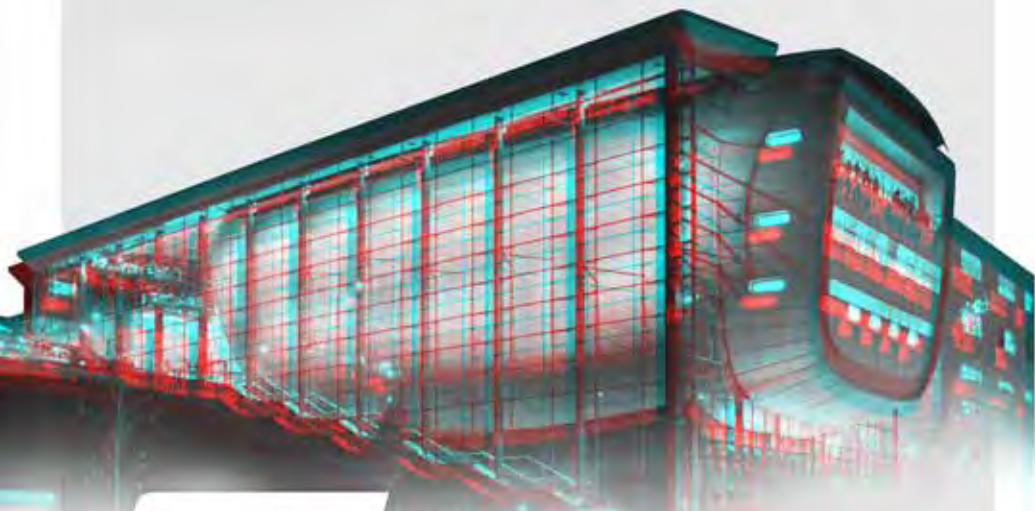


EMPAC



STARSHIP TROOPERS

PHIL TIPPETT
LUCY RAVEN

THURSDAY
JULY 20
7PM



BOOK LAUNCH
LOW RELIEF: LUCY RAVEN

—

COMING ATTRACTION (WORK-IN-PROGRESS)
Lucy Raven and Phil Tippett

STARSHIP TROOPERS LOCATION SCOUT (1996)
Phil Tippett

STARSHIP TROOPERS (1997)
Directed by Paul Verhoeven



FILM NOTES

“Even today, the film’s visceral goriness surprises. The interspecies penetration of flesh, exoskeleton, and metal in battle scenes feels not just as though it is from outer space but also from another time.”

— LUCY RAVEN ON *STARSHIP TROOPERS*, 2016

COMING ATTRACTION (WORK-IN-PROGRESS)
Lucy Raven and Phil Tippett,
2017, HD VIDEO, 4MINS

Following the presentation of an excerpt of their in-progress video, which takes as its source material Phil Tippett’s extensive image archive, Tippett and Lucy Raven will discuss their collaborative work.

STARSHIP TROOPERS LOCATION SCOUT
Phil Tippett
1996, VIDEO, 40MINS

Phil Tippett will offer an in-depth look at the making of the 1997 sci-fi cult classic *Starship Troopers*, including an edit of footage made by Tippett during the Troopers location scout in the badlands of Wyoming. In 1996, while preparing for the filming, director Paul Verhoeven visited Wyoming with his production crew and creature visual effects supervisor Tippett. Tippett’s footage of the scout reveals rare insight into the ways in which he provided a visualization strategy for his studio back in California, and his approach to how they would populate the barren landscape with alien bugs, transforming it into a battlefield. Under a staircase in his Berkeley visual-effects studio, Tippett recently unearthed over 12 hours of VHS tapes, including the location scout and behind-the-scenes recordings made on-set during the shoot, an edit of which will be screened at this presentation.



STARSHIP TROOPERS

Directed by Paul Verhoeven
Visual Effects by Phil Tippett
1997, HD VIDEO, 129MINS

Starship Troopers, directed by Paul Verhoeven and starring Casper Van Dien, Denise Richards, and Dina Meyer, imagines warfare in the 23rd century. In a society where citizenship is earned through military service, the story follows young soldier Johnny Rico and his exploits in *Mobile Infantry*, a futuristic military unit. Earthlings have become space-exploring colonizers in search of new planets, and have encountered a species known as Arachnids. Once war is declared, the alien bugs retaliate violently against the intrusion of humans into their habitat.

BIOGRAPHIES

Lucy Raven was born in Tucson, Arizona in 1977 and lives in New York City. She met Tippett while living in California, and the two are at work on a video collaboration that mines the depths of print media through an examination of its surfaces.

Phil Tippett is a director, visual effects supervisor and producer (b. 1951, Berkeley, California). He is the founder of Tippett Studio, which specializes in areas of character animation, visual effects, commercials, virtual reality and augmented reality, amongst others. His career in visual effects has spanned more than 30 years and his selected filmography includes: *The Twilight Saga: Breaking Dawn Part 2* (2012); *The Twilight Saga: Breaking Dawn Part 1* (2011); *The Twilight Saga: Eclipse* (2010); *The Twilight Saga: New Moon* (2009); *Evolution* (2001); *Starship Troopers* (1997); *RoboCop 1, 2 and 3* (1987, '90 and '93); *Indiana Jones and the Temple of Doom* (1984); *Star Wars: Episode V—The Empire Strikes Back* (1980); and *Star Wars: Episode IV—A New Hope* (1977).

STAFF

Geoff Abbas / Director for Stage Technologies
Aimeé R. Albright / Artist Services Specialist
Eric Ameres / Senior Research Engineer
Argeo Ascani / Curator, Music
Eileen Baumgartner / Graphic Designer
David Bebb / Senior Network Administrator
Peter Bellamy / Senior Systems Administrator
Michael Bello / Video Engineer
Victoria Brooks / Curator, Time-Based Visual Arts
Eric Brucker / Lead Video Engineer
Michele Cassaro / Guest Services Coordinator
John Cook / Box Office Manager
David DeLaRosa / Desktop Support Analyst
Zhenelle Falk / Artist Services Administrator
Ashley Ferro-Murray / Associate Curator, Theater & Dance
Kimberly Gardner / Manager, Administrative Operations
Johannes Goebel / Director
Ian Hamelin / Project Manager
Ryan Jenkins / Senior Event Technician
Shannon Johnson / Design Director
Carl Lewandowski / Production Technician
Robin Massey / Business Coordinator
Stephen McLaughlin / Senior Event Technician
Josh Potter / Marketing and Communications Manager
Alena Samoray / Interim Master Electrician
Candice Sherman / Senior Business Administrator
Avery Stempel / Front of House Manager
Kim Strosahl / Production Coordinator
Jeffrey Svatek / Audio Engineer
Todd Vos / Lead Audio Engineer
Michael Wells / Production Technician



LOW RELIEF LUCY RAVEN

Low Relief combines artist Lucy Raven's multi-year research into industrial image making, conducted in part through a series of EMPAC residencies, and the artworks that resulted—*RP31* (2012), *Curtains* (2014), and the EMPAC-commissioned cinema event *Tales of Love and Fear* (2015)—into a monographic book designed by EMPAC graphic artist Eileen Baumgartner. *Low Relief* is introduced by EMPAC's Director Johannes Goebel and includes essays by Victoria Brooks, Richard Birkett, Pablo de Ocampo, Joshua Clover, and Corrina Pepion, as well as the transcripts of Raven's three illustrated lectures: *Low Relief*, *On Location*, and *Motion Capture*, presented between 2012-2016 at The Hammer (Los Angeles), Portikus (Frankfurt), The Kitchen (New York), South London Gallery (London), and EMPAC.